

Refresher / Throwback:

Where does the line $y = 4x + 5$ intersect the line parallel to $y = -x + 2$ that goes through $(3, 3)$?

• let's find an equation for 2nd line:

- in general $y = mx + b$

- is parallel to $y = -x + 2$ so $m = -1$

- goes through $(3, 3)$ so

$$(3) = -1 * (3) + b$$

$$3 = -3 + b$$

$$b = 6$$

$$\rightarrow y = -x + 6$$

• let's find intersection:

- one way is to set both lines equal

$$4x + 5 = -x + 6$$

$$5x = 1$$

$$x = 1/5$$

- plug in this x to one of our lines

$$-\left(\frac{1}{5}\right) + 6 = \frac{29}{5} = 5.8$$

• The lines intersect at $(1/5, 29/5)$

Systems as Matrices

- introduce associating systems with matrices and vice versa
- an algorithm (Gauss-Jordan Elimination) to 'solve' these matrices
- It is important (could be on tests) to know how to express a system w/ a matrix and to interpret the output of G.J.E.
- It is useful (not tested) to see and understand G.J.E. for systems of 3 or more equations
- * for web assign 3.2 technology can be used on any problem

From system to matrix

Suppose we had the system

$$5x + 10y = 4$$

$$x - y = -3$$

in eq1: 5 and 10 are coeff. of x and y resp.
eq2: 1 and -1 "

$$\begin{array}{l} \text{eq1} \\ \text{eq2} \end{array} \begin{array}{c} x \\ y \end{array} \begin{bmatrix} 5 & 10 \\ 1 & -1 \end{bmatrix}$$

this is the coefficient matrix

If we add an additional col corresponding to the Right Hand Side of our equations we get

$$\begin{bmatrix} 5 & 10 & 4 \\ 1 & -1 & -3 \end{bmatrix}$$

this is the augmented matrix

ex Let $\begin{bmatrix} 1 & 3 & 1 \\ 2 & 1 & 2 \end{bmatrix}$ be the augmented matrix of some system, what is it?

- # rows is # of eqs
- # cols - 1 is # of variables

$$\begin{array}{l} \underline{1}x + \underline{3}y = \underline{1} \\ \underline{2}x + \underline{1}y = \underline{2} \end{array}$$

ex Same question but fix

	a	b	c	RHS
eq ₁	1	0	1	1
eq ₂	2	1	3	4
eq ₃	-7	1/2	2	2

$$\begin{aligned}1 \cdot a + 0 \cdot b + 1 \cdot c &= 1 \\2a + 1 \cdot b + 3 \cdot c &= 4 \\-7a + \frac{1}{2} \cdot b + 2 \cdot c &= 2\end{aligned}$$

What can we do with our matrix?

* imp idea: certain operations don't change the solution *

These operations expressed in terms of aug. matrices are:

① replace a row R_i by $a + R_i$ ($a \neq 0$)

② replace a row R_i by $aR_i \pm bR_j$ ($a \neq 0$)

③ switch order of rows

ex type ① $\begin{bmatrix} 0 & 1 & 4 \\ 1 & -3 & 2 \end{bmatrix} R_1 \rightarrow 3 \cdot R_1 \begin{bmatrix} 0 & 3 & 12 \\ 1 & -3 & 2 \end{bmatrix}$

② $\begin{bmatrix} 0 & 3 & 12 \\ 1 & -3 & 2 \end{bmatrix} R_2 \rightarrow R_1 + R_2 \begin{bmatrix} 0 & 3 & 12 \\ 1 & 0 & 14 \end{bmatrix}$

③ $\begin{bmatrix} 0 & 3 & 12 \\ 1 & 0 & 14 \end{bmatrix} \begin{matrix} \uparrow \\ \downarrow \end{matrix} R_1 \leftrightarrow R_2 \begin{bmatrix} 1 & 0 & 14 \\ 0 & 3 & 12 \end{bmatrix}$

what's the system associated to

$$\begin{aligned} x + 0y &= 14 \\ 0x + 3y &= 12 \end{aligned}$$

$$\begin{aligned} x &= 14 \\ y &= 4 \end{aligned}$$

so this is also a solution to $y=4$
 $x-3y=2$

So row operations can transform one matrix to an easy to solve one.

easy to solve form looks like:

$$\begin{bmatrix} 1 & 0 & a \\ 0 & 1 & b \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & a \\ 0 & 1 & 0 & b \\ 0 & 0 & 1 & c \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & \dots & a_1 \\ 0 & 1 & \dots & a_2 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & 1 & a_n \end{bmatrix}$$

* key point: 1's along diagonal; 0's above and below the ones

Gauss-Jordan Reduction brings a matrix into this form (if it is possible)

GJR:

Let $i=1$

- make the i^{th} diag entry 1
- make the ~~the~~ entries above and below the i^{th} diag 0. (don't rearrange rows before the i^{th} row)
- repeat with $i+1$

Short ex:

$$\begin{bmatrix} 3 & 15 & -3 \\ 1 & 0 & -4 \end{bmatrix}$$

Step 1: try to make 1st diag 1

$$R_1 \rightarrow \frac{1}{3} R_1$$

$$\begin{bmatrix} 1 & 5 & -1 \\ 1 & 0 & -4 \end{bmatrix}$$

Step 1b: make entries below 1st diag 0

$$R_2 \rightarrow R_2 - R_1$$

$$\begin{bmatrix} 1 & 5 & -1 \\ 0 & -5 & -3 \end{bmatrix}$$

Step 1: done

Step 2: make 2nd diag 1

$$R_2 \rightarrow \frac{1}{-5} R_2$$

$$\begin{bmatrix} 1 & 5 & -1 \\ 0 & 1 & -1 \end{bmatrix}$$

Step 2b: make entry above 2nd diag 0

$$R_1 \rightarrow R_1 - 5R_2$$

$$\begin{bmatrix} 1 & 0 & -1-5(-1) \\ 0 & 1 & -1 \end{bmatrix}$$

Step 2: done

GJR: done

System for this aug matrix?

$$\begin{array}{l} 1x + 0y = 4 \\ 0x + 1y = -1 \end{array} \quad \text{so} \quad \begin{array}{l} x=4 \\ y=-1 \end{array}$$

So $x=4, y=-1$ is solution

$$3x + 15y = -3$$

$$x + 8y = -4$$

When can't it be put into this 'nice' form?

• we could get a row of all 0's except in last col.

$$\text{ex } \begin{pmatrix} x & y & z & \\ 1 & 0 & 0 & 2 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 1 & 4 \end{pmatrix} \Leftrightarrow \begin{cases} x=2 \\ 0=3 \\ z=4 \end{cases} \text{ that's never true so no solution}$$

↳ pts to an inconsistent system

• we could get an all 0's row

$$\begin{pmatrix} 1 & 0 & 2 & 3 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 \end{pmatrix} \Leftrightarrow \begin{cases} x + 2z = 3 \\ y = 2 \\ 0 = 0 \end{cases} \Rightarrow \text{is true; no unique solution}$$

↳ infinite solutions; redundant system

question: is $\begin{pmatrix} 1 & 0 & 0 & 2 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 1 & 0 \end{pmatrix}$ problematic?

$$\Leftrightarrow \begin{cases} x=2 \\ y=3 \\ z=0 \end{cases} \text{ perfectly fine}$$

So if we have tech to solve these our problem is thus to set up the equations

A group of 33 people want to travel in cars that seat 4 people, cars that seat 5, and vans that seat 8. There are 6 people who will drive. We have 2 people that will drive vans. No vehicle will be driven with an empty seat. How many 4-seat cars, 5-seat cars, and vans will be used?

① assign variable to the unknowns being asked for

- U for four seater
- I for five seater
- V for Vans

② what do we know / what is required of us

→ everyone must be in a vehicle

$$33 = 4U + 5I + 8V$$

$$\rightarrow 6 = U + I + V$$

→ 2 vans get used

$$V = 2$$

③ Make Matrix & solve

$$4u + 5I + 8v = 33$$

$$u + I + v = 6$$

$$v = 2$$

$$\begin{array}{cccc} & u & I & v & V & = & 2 \\ \begin{bmatrix} 4 & 5 & 8 & 33 \\ 1 & 1 & 1 & 6 \\ 0 & 0 & 1 & 2 \end{bmatrix} & \rightarrow & \begin{array}{ccc} u & I & v \\ \begin{bmatrix} 1 & 0 & 0 & 3 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 2 \end{bmatrix} \end{array} \end{array}$$

④ interpret:

$$u = 3$$

$$I = 1$$

$$v = 2$$

3 four seaters

1 five seater

2 vans

~5) check

You've mixed a few decks of cards together and then removed some. The # of hearts equals the # of spades and is twice the # of clubs. The number of clubs and diamonds is 40. There are 14 more red cards than black. How many of each suit?

① assign variables to our unknowns:

S #spades
 C clubs
 D diamonds
 H hearts

② what do we know/ what are our constraints?
 "# of hearts equals # of spades" $\rightarrow H = S$

"... and is twice # of clubs" $\rightarrow H = 2C$

"# clubs and # diamonds is 40" $\rightarrow C + D = 40$

"there are 14 more red than black" $H + D = S + C + 14$

③

$$\begin{pmatrix} S & C & D & H & \\ -1 & 0 & 0 & 1 & 0 \\ 0 & -2 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 40 \\ -1 & -1 & 1 & 1 & 14 \end{pmatrix} \rightarrow$$